

Astronomy, Astrophysics, and Cosmology

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COSMOLOGY

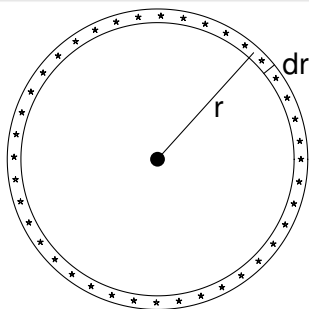


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Copernican revolution \Rightarrow Olbers paradox

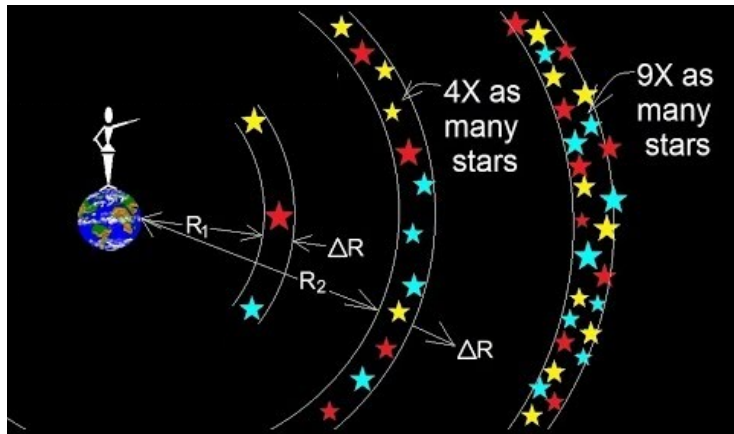
- Simplest and most ancient of all astronomical observations
sky grows dark when Sun goes down
- When idea of unending unchanging space filled with stars like Sun was widespread \Rightarrow question of dark night sky became a problem
- if absorption is neglected $\Rightarrow \Rightarrow b = L/4\pi r^2$
- If number density of stars is constant n
number of stars between r and $r + dr \Rightarrow dN = 4\pi nr^2 dr$



- Total radiant energy density due to all stars

$$\rho_s = \int b dN = \int_0^\infty \left(\frac{L}{4\pi r^2} \right) 4\pi n r^2 dr = Ln \int_0^\infty dr \quad (1)$$

- Integral diverges \Rightarrow leading to infinite energy density of starlight!



To avoid this paradox . . .

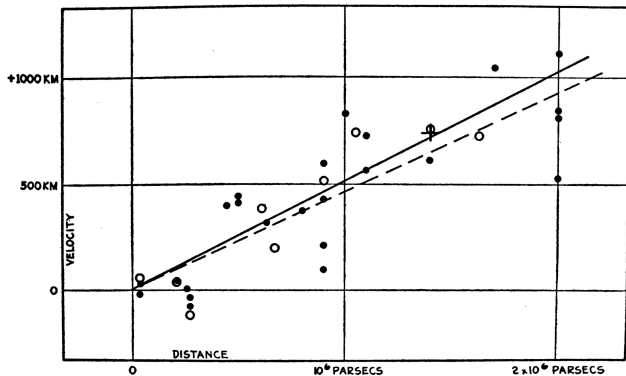
- Olbers postulated existence of interstellar medium that absorbs light from very distant stars
- However \Rightarrow this resolution of the paradox is unsatisfactory
 - In eternal universe \Rightarrow interstellar medium T would have to rise until medium was in thermal equilibrium with starlight
 - In such case \Rightarrow it would be emitting as much energy as it absorbs and hence could not reduce average radiant energy density
- Stars themselves are of course opaque and totally block out the light from sufficiently distant sources
- However \Rightarrow if this were solution to paradox every line of segment must terminate at surface of star so whole sky should have T equal to surface of typical star

In the late 1920's ...

- Hubble discovered that
spectral lines of galaxies were shifted towards red
by an amount proportional to their distances
- If redshift is due to Doppler effect
this means galaxies move away from each other
with velocities proportional to their separations
- This what we expect according to simplest possible picture
of flow of matter in expanding universe
- Measuring galaxy's redshift \Rightarrow relatively easy
$$z \equiv (\lambda' - \lambda) / \lambda$$

and can be done with high precision
- Measuring galaxy's distance \Rightarrow difficult

- Hubble knew z for nearly 50 galaxies
- However \Rightarrow had estimated distances for only 20 of them
- From plot of redshift versus distance he found $\Rightarrow z = H_0 r / c$



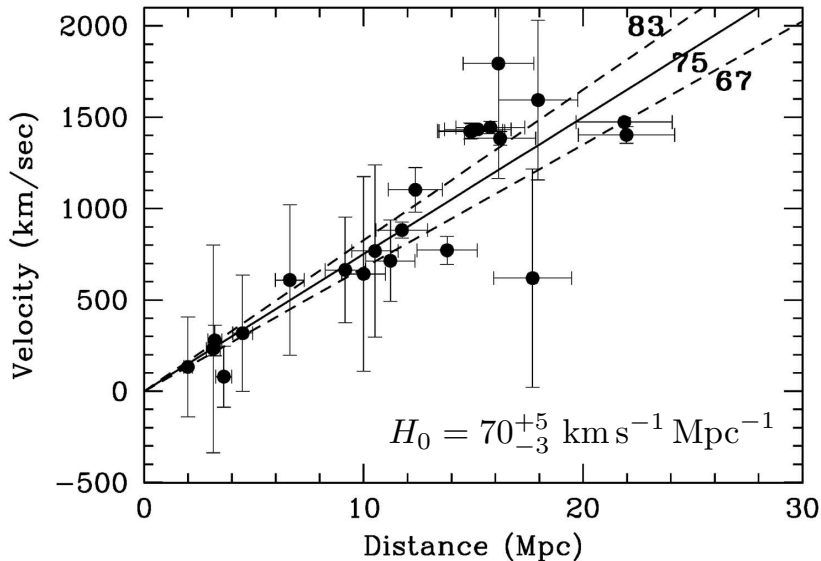
- Hubble's original plot \Rightarrow redshift (vertical) and distance (horizontal)
- Note that \Rightarrow vertical axis he actually inplots cz rather than z and that units are accidentally written as km rather than km/s

- Since in Hubble's study all redshift were small $\Rightarrow z < 0.04$
he was able to use non-relativistic relation
- For $v \ll c \Rightarrow$ Doppler redshift $z \approx v/c$ and Hubble's law takes form

$$v = H_0 r \quad (2)$$

- From Hubble's diagram it follows that $H_0 = 500 \text{ km s}^{-1} \text{ Mpc}^{-1}$
- However \Rightarrow Hubble severely underestimated distances to galaxies

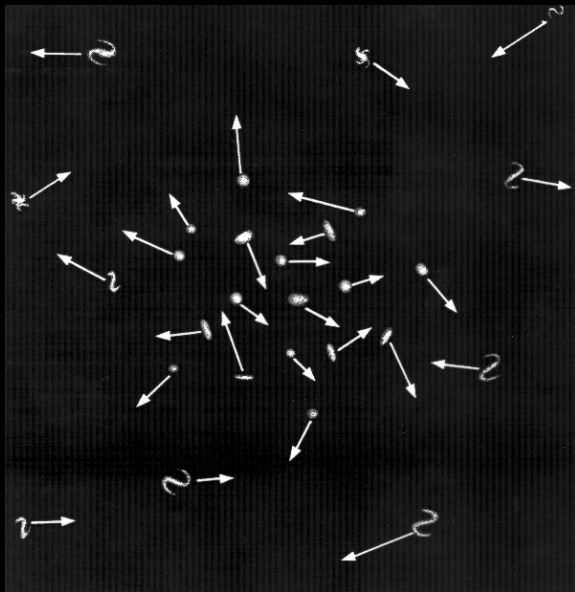
HST determination of the Hubble constant




Peculiar velocities

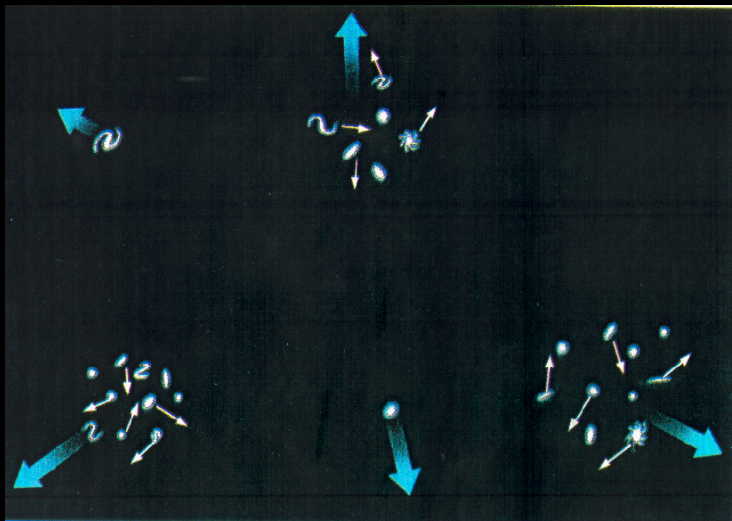
- Galaxies do not follow Hubble's law exactly
- In addition to expansion of universe galaxy motions affected by gravity of specific nearby structures (such as pull of Milky Way and Andromeda on each other)
- Each galaxy therefore has a peculiar velocity
peculiar \rightarrow used in the sense of "individual" or "specific to itself"
- Recession velocity of a galaxy


$$v = H_0 d + v_{\text{pec}} \quad (3)$$

Local motions (peculiar velocities) \neq Doppler shifts

More on peculiar velocities

- If peculiar velocities could have any value
this would make Hubble's law useless
- However  peculiar velocities are typically only about 300 km/s
and they very rarely exceed 1000 km/s
- Hubble's law becomes accurate for galaxies that are far away
when $H_0 d$ is much larger than 1000 km/s
- We can often estimate what a galaxy's peculiar velocity will be
by looking at the nearby structures that will be pulling on it

Expansion velocities (Hubble flow) \Rightarrow cosmological redshift

- We would expect intuitively that at any given time universe must be same to observers in all typical galaxies and in whatever direction they look
- Hereafter we will use label *typical* to indicate galaxies that don't have any large peculiar motion of their own but are simply carried along with general cosmic flow of galaxies
- This hypothesis is so natural (at least since Copernicus) that it has been called *Cosmological Principle* by Milne
- As applied to galaxies themselves  Cosmological Principle requires that observer in typical galaxy should see all other galaxies moving with the same pattern of velocities whatever typical galaxy observer happens to be riding in
- It is a direct mathematical consequence of this principle that relative speed of any two galaxies must be proportional to distance between them
just as found by Hubble

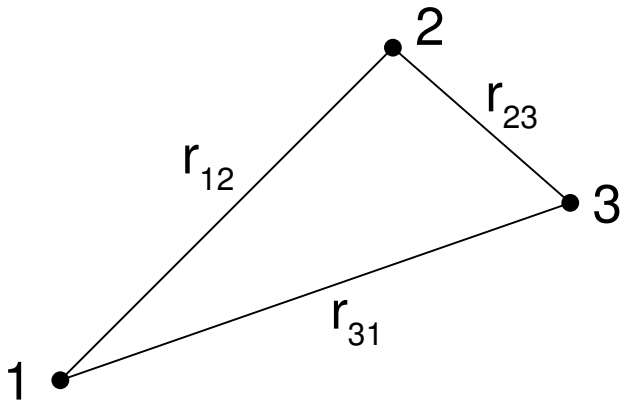
- Consider three typical galaxies at positions $\vec{r}_1, \vec{r}_2, \vec{r}_3$
- They define triangle with sides of length

$$r_{12} \equiv |\vec{r}_1 - \vec{r}_2|$$

$$r_{23} \equiv |\vec{r}_2 - \vec{r}_3|$$

$$r_{31} \equiv |\vec{r}_3 - \vec{r}_1|$$

(4)



- Homogeneous and uniform expansion means that triangle shape is kept as galaxies move away from each other
- Maintaining correct relative lengths for sides of triangle requires expansion law of the form

$$\begin{aligned}
 r_{12}(t) &= a(t)r_{12}(t_0) \\
 r_{23}(t) &= a(t)r_{23}(t_0) \\
 r_{31}(t) &= a(t)r_{31}(t_0) .
 \end{aligned}
 \tag{5}$$

- $a(t)$ \Rightarrow scale factor totally independent of location or direction
- At present moment ($t = t_0$) $\Rightarrow a(t_0) = 1$
- Scale factor $a(t)$ tells us how expansion (or possibly contraction) of universe depends on time

- At any time t \Rightarrow an observer in galaxy 1
will see other galaxies receding with speed

$$\begin{aligned}
 v_{12}(t) &= \frac{dr_{12}}{dt} = \dot{a} r_{12}(t_0) = \frac{\dot{a}}{a} r_{12}(t) \\
 v_{31}(t) &= \frac{dr_{31}}{dt} = \dot{a} r_{31}(t_0) = \frac{\dot{a}}{a} r_{31}(t)
 \end{aligned} \tag{6}$$

- Easily seen that observers in galaxy 2 or galaxy 3
find same relation between recession speed and distance
with \dot{a}/a playing role of Hubble constant
- Since argument can be applied to any trio of galaxies \Rightarrow implies:
in any universe where distribution of galaxies
is undergoing homogeneous and isotropic expansion
velocity-distance relation $\Rightarrow v = Hr$ with $H = \dot{a}/a$

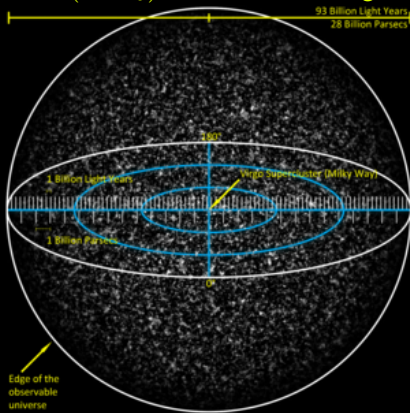
- If galaxies are currently moving away from each other
this implies they were closer together in past
- Consider pair of galaxies currently separated by r
with $v = H_0 r$ relative to each other
- If no forces accelerate or decelerate their relative motion
then their velocity is constant
- Independent of current separation r
time that has elapsed since they were in contact

$$t_H = \frac{r}{v} = \frac{r}{H_0 r} = H_0^{-1} \quad (7)$$

- Time H_0^{-1} referred to as the Hubble time
- For $H \approx 70 \text{ Mpc}^{-1}$ Hubble time is $H_0^{-1} \approx 14.0 \text{ Gyr}$

- If relative velocities of galaxies have been constant in past
a t_H time ago all galaxies were packed into small volume
- Observation of galaxy redshifts \Rightarrow big bang model
for evolution of universe
- Big bang model \Rightarrow model in which universe expands
from initially highly dense state to current low-density state
- $t_H \sim 14 \text{ Gyr}$ \Rightarrow comparable to ages of oldest stars in universe.
- Age of universe \Rightarrow time elapsed since original highly dense state
is not necessarily t_H
- If energy density of universe is dominated by matter
attractive force of gravity slows down expansion
universe was expanding more rapidly in past than now
and universe is younger than H_0^{-1}
- If energy density of the universe is dominated by Λ
dominant gravitational force is repulsive
and universe is older than H_0^{-1}

- **Horizon distance:**
greatest distance photon can travel during age of universe
- Hubble's $\mathcal{R}_H = c/H_0 \approx 4,300 \text{ Mpc}$ provides natural scale
- In most big bang models exact horizon distance depends on expansion history of universe
- Hubble's volume $(c/H_0)^3 \sim 10^{31}$ cubic light years



Caveats

- **Cosmological Principle is obviously not true on small scales**
 - Our Galaxy belongs to small local group of other galaxies
 - Of 33 galaxies in Messier's catalogue almost half are in one small part of sky → constellation of Virgo
 - Cosmological Principle → if at all valid comes into play when we view universe on scale at least as large as distance between clusters of galaxies or about 100 million light years
- **Local universe approximation in deriving Hubble's Law**
 - None of galaxies Hubble studied had speed anywhere near speed of light
 - When one thinks about really large distances needs theoretical framework capable of dealing with velocities approaching speed of light

Hubble's Law ties in with Olbers' Paradox

- If universe is of finite age $t_H \sim H_0^{-1}$
 night sky can be dark ☞ even if universe is infinitely large
 because light from distant galaxies hasn't yet had time to reach us

- Galaxy surveys ☞ luminosity density of galaxies in local universe

$$nL \approx 2 \times 10^8 L_{\odot} \text{ Mpc}^{-3} \quad (8)$$

- By terrestrial standards ☞ universe is not a well-lit place
 luminosity density \equiv 40 watt light bulb within sphere 1 AU in radius

- Total flux of light received from all stars within horizon

$$\begin{aligned}
 F_{\text{gal}} &\approx nL \int_0^{\mathcal{R}} dr \sim nL \frac{c}{H_0} \sim 9 \times 10^{11} L_{\odot} \text{ Mpc}^{-2} \\
 &\sim 2 \times 10^{-11} L_{\odot} \text{ AU}^{-2}
 \end{aligned} \tag{9}$$

- By the cosmological principle \Rightarrow this is total flux of starlight you'd expect at any randomly located spot in universe
- Flux of light we receive from the Sun

$$F_{\odot} = \frac{L_{\odot}}{4\pi \text{ AU}^2} \approx 0.08 L_{\odot} \text{ AU}^{-2} \tag{10}$$

- Comparing $\Rightarrow F_{\text{gal}}/F_{\odot} \sim 3 \times 10^{-10}$
- For entire universe to be as well-lit as Earth
it would have to be over a billion times older than it is
and you'd have to keep stars shining during all that time