

# Studying Art at Lehman College





# Studying Art at Lehman College



# What can I do with an Art degree?

## B.A. in Art History:

Museums, non-profits, community-based organizations, businesses, corporations and startups; in areas including membership, development, education, outreach, event and project planning departments

## B.A. in Art History or Studio Art + Education Minor:

Teaching in public, private and/or charter schools

## B.A. in Studio Art + Psychology Minor:

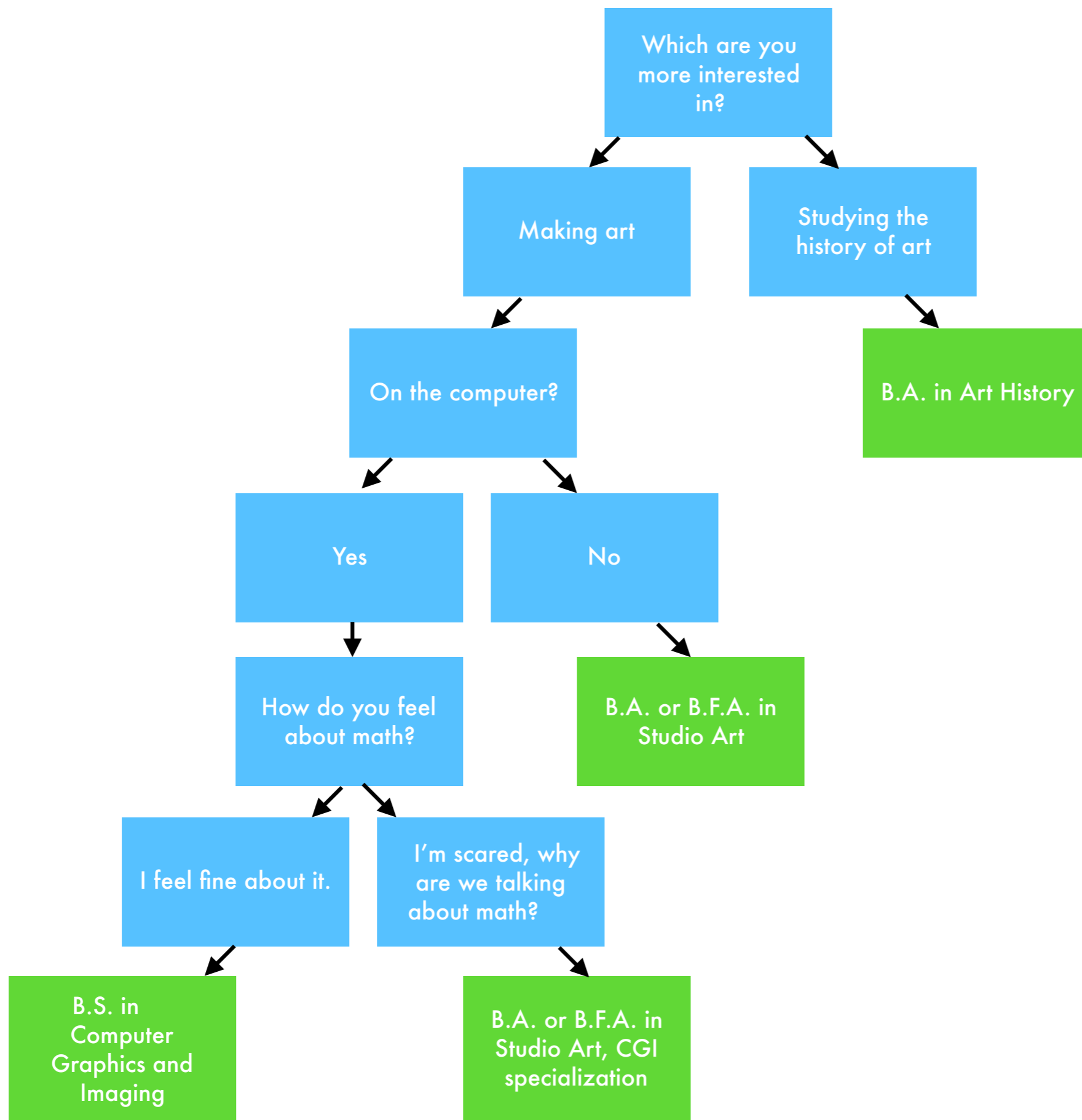
Art therapy

## B.A./B.F.A. in Studio Art:

Fine or applied artist, artist's assistant, art direction, fabrication, illustration, arts administration, museum education, graphic design, web design, textile design, photography, photo editing, photo retouching

## B.S. in CGI:

3D modeling and 2D/3D digital animation for tv, film, motion graphics, advertising, fine art; graphic design and digital content strategies for branding, marketing, advertising (print, web, mobile); 2D and 3D game, app, and AR/VR design; UI/UX design; digital illustration





## **B.A. in Studio Art, 42 credits**

### 15 credits in Foundation requirement:

ART 100 Basic Drawing  
ART 101 Intro. 2-D Design  
ART 102 Intro. 3-D Design  
ART 112 Intro. Digital Imaging  
ARH 167 Tradition and Innovation in the West

### 6 credits general Art History requirement:

ARH 1XX  
ARH 1XX/3XX

### 9 credits in general Studio Art requirement:

ART 1XX/2XX/3XX  
ART 1XX/2XX/3XX  
ART 1XX/2XX/3XX

### 12 credits in Studio Art specialization\*:

ART 2XX/3XX/4XX  
ART 2XX/3XX/4XX  
ART 2XX/3XX/4XX  
ART 2XX/3XX/4XX

*\*Choose between Ceramics, CGI, Design, Drawing, Painting,  
Photography, Printmaking, Sculpture*

## **B.F.A. in Studio Art, 60 credits**

### 15 credits in Foundation requirement:

ART 100 Basic Drawing  
ART 101 Intro. 2-D Design  
ART 102 Intro. 3-D Design  
ART 112 Intro. Digital Imaging  
ARH 167 Tradition and Innovation in the West

### 9 credits in general Art History:

ARH 1XX  
ARH 1XX/3XX  
ARH 1XX/3XX

### 12 credits in general Studio Art requirement:

ART 1XX/2XX/3XX  
ART 1XX/2XX/3XX  
ART 1XX/2XX/3XX  
ART 1XX/2XX/3XX

### 15 credits in Studio Art specialization\*:

ART 2XX/3XX/4XX  
ART 2XX/3XX/4XX  
ART 2XX/3XX/4XX  
ART 2XX/3XX/4XX  
ART 2XX/3XX/4XX

### 3 credits in Practicum:

ART 488 Professional Practices in Art

### 6 credits in Thesis:

ART 494 Thesis I  
ART 496 Thesis II

# **B.S. in Computer Graphics and Imaging, 58 credits**

## 18 credits in Art and Art History:

ART 100 Basic Drawing

ART 101 Intro. 2-D Design

ART 102 Intro. 3-D Design or ART 106 Intro. Sculpture

ART 108 Intro. Photography

ART 112 Intro. Digital Imaging

ARH 141 Modern Art History or ARH 167 Tradition and Innovation in Western Art

## 24 credits in Computer Graphics and Imaging:

CGI 221 Applied Imaging & Applications to WWW

CGI 222 Intro. Animation

CGI 321 Computer Modeling & Design I

CGI 322 Computer Modeling & Design II

CGI 325 Digital Multimedia

CGI 421 Computer Animation I

CGI 422 Computer Animation II

CGI 441 Broadcast Design or 480 Senior Project or

487 Professional Experience

## 11 credits in Computer Science:

CMP 167 Programming Methods I

CMP 326 Programming Methods II

CMP 342 Internet Programming

## 5 credits in Mathematics:

MAT 155 Calculus I Laboratory

MAT 175 Calculus I